Expectations

- Needs clarification
  - Communication
    - Value of learning
  - Need for more hands-on experience

- Needs more structure
  - Goals and outcomes
  - Accountability

- Need for more support for teaching Agile

- Ideas for teaching Agile
  - Differentiated activities
  - Interactive hands-on exercises

- Questions
  - How do I make the best use of my course for student engagement?
Takeaways

- High on #1: Quick wins to show speed.
- Next steps:
  - Takeaways:
    - Should be on a slide.
    - Add more levels to the slide.
  - To-do: 20%.
  - Next meeting:
    - This week.
    - Focus on #1.
    - Follow up on #2.
    - Discuss timeline.
  - Summary:
    - Next meeting.
    - New tasks.
    - #2.

Notes:
- Next meeting:
- Focus on #1.
- Follow up on #2.
- Discuss timeline.

- Summary:
- Next meeting.
- New tasks.
- #2.
Improvements/MOD

- Techniques for Micro-Learning
- Make an engaging process to facilitate
  problem-solving (ideate, validate)
- How to teach a class without complicated technology, how to
  incorporate core knowledge from the tech.
- Maybe use a workbook or design aDriven concept
- Make
  integration

Notes:
- Teaching of skills vs teaching of content