CRACK THE SAFE TO REVEAL YOUR PRIZE!

To discover the 3-digit combination, circle the type of escape activity ("G" for game or "R" for room) that is described in each statement below. If a statement does not contain enough information to distinguish between activities, circle “B” for both. The combination is revealed by counting the number of letters you circled for each type of activity and writing it in GRB order.

______  ______  ______
G     R     B

1. Jason discovers a new collection at the library while participating in this escape activity.  G  R  B
2. During the almost 3 months this escape activity was offered, nearly 600 people participated.  G  R  B
3. Kyle enjoys the combination of hunting for clues, physical challenges, and puzzles in this escape activity.  G  R  B
4. Cassie participates in this escape activity in the morning; Jared plays after school; Kaleb plays in the evening; and Jennifer starts playing 20 min. before closing.  G  R  B
5. Casandria has to adjust the staff schedule to accommodate this escape activity.  G  R  B
6. Kelsey discovers that a component used in this escape activity isn’t working correctly.  G  R  B
7. Jon and his friends spend time in only one place in the library while participating in this escape activity.  G  R  B
8. The Cox family needs more time to complete this escape activity, so they come back to finish the next day.  G  R  B
9. Although 3 other groups are also at the library to play, Chris and Ben are still able to participate.  G  R  B
10. Julie and her friends come to study at the library. They see the advertising for the escape activity and decide to try it out. However, they are told that the first opening isn’t for several days.  G  R  B

Email Lori Bonner for more info and questions: lbonner@afcity.net

More Escape Game Components

Vacation responder setting on email or landline answering machine
Quizizz -quiz on “homework” setting—you provide the access code and patrons complete your quiz for a clue
Digital scale and sealed plastic bottles filled with sand labeled with letters. Provide goal weight and patrons find correct letters and unscramble.
Microscope/magnifying glass with slides made from 1pt font on clear mailing labels
Filing Cabinet with drawer alarms (solve logic puzzle to determine unarmed door)
Scratch and reveal stickers
Clock that patrons hunt for that is set to the time of the combination
Brandon Sanderson Fandom Ideas
American Fork Coppermind

The Emperor’s Soul—Determine which picture is a forgery (spot the difference pictures modge-podged to canvases)
Elantris—Aons logic puzzle to reveal combination to safe (each Aon represents a digit 1-4)

Rithmatist—Make your own chalkling with Chalkboard app on I-Pads
Alcatraz—3-D dinosaur pages with secret code in the corners (give each group a pair of oculator’s lenses)
Smedry Talents (Give to each player? Prize? Invent their own?)
Mistborn—Lurcher shadow box with metal plates and magnets (reveals colored glyphs)
Warbreaker—Use tile wall to decipher message written in color/glyphs
Reckoners Series—David Charleston’s Metaphor Generator (aka magnetic poetry)
Stormlight Archives—Breakneck dice game

Wheel of Time—to “finish” the activity they spin the prize wheel. Curses coincide with appropriate prize.

  Gak! Shattering Glass! - Bag of Sand (Alcatraz)
  Rust & Ruin! - Gold boxing (Mistborn)
  Storms! - Rockbud (rock candy) (Stormlight Archives)
  Sparks! Calamity (Starburst reds) (Steelheart)
  Scud! Doomslug (sticky slugs) (Skyward)
  Nights afire! (Glow stick) (Emperor’s Soul)

  Extra entry into drawing for gift card

Bonus: Brandon Sanderson has definitely earned a place on the shelf next to Tolkein (lock a fake book to the shelf next to Tolkein—inside is a code word or phrase which allows them an extra entry into the gift card drawing, another spin of the wheel, a separate prize, etc.)