Indonesia’s Perspective on Child Online Protection Policy

Joao Pessoa, November 2015
Potential Threat in Cyberspace

- Creation, possession and distribution of child pornography.
- Exposure of children through internet to illegal content.
- Sexual Exploitation in images on the internet and cellphones.
- ID Theft.
- Cyber bully among children.
- Addiction to offline/online games and pornography.
CASES IN INDONESIA
Children and Internet in Indonesia

INDONESIA CENTRAL STATISTICS AGENCY: 2010 - 2014, 80 million children have accessed online pornography, the number is constantly increasing to 90% of children accessing pornography online.

INDONESIA NATIONAL CENTER FOR CHILDREN (Missing and Exploited): starting June 1, 2012 to September 15, 2012, 18,747 children have been sexually exploited on Facebook.

ECPAT INDONESIA: 2010 - 2015 has faced 35 cases of sexual exploitation.

INDONESIA SEJIWA FOUNDATION: 2 out of 10 children accessing social media had experienced cyber bully.

INDONESIA COMMISSION OF CHILDREN PROTECTION (KPAI): 2011 - 2014, 932 reported cases of pornography and cybercriminals targeting children.

INDONESIA SEJIWA FOUNDATION: 2 out of 10 children accessing social media had experienced cyber bully.
Study of UNICEF and MCIT about Digital Citizenship Safety among Children and Adolescents in Indonesia, 2014

Who are the children and adolescents using the Internet? (Cont’)

Age of Respondents Who Have Ever Use the Internet:
- 10 - 11 years old: 23%
- 12 - 13 years old: 16%
- 14 - 15 years old: 8%
- 16 - 17 years old: 27%
- 18 - 19 years old: 26%

Sex of Respondents Who Have Ever Use the Internet:
- Male: 47%
- Female: 53%

Education Level of Respondents Who Have Ever Use the Internet:
- Elementary School: 1%
- Junior High School: 38%
- Senior High School: 22%
- Never admitted to any educational institution: 39%

source: MCIT, 2014
What motivates children and adolescents to use the Internet?

Cross Tabulation between sex and motivations

<table>
<thead>
<tr>
<th>Motivations</th>
<th>Cultural education</th>
<th>Self-escapism</th>
<th>Self-protection</th>
<th>Entertainment</th>
<th>Looking for information</th>
<th>Friendship</th>
</tr>
</thead>
<tbody>
<tr>
<td>Male</td>
<td>8%</td>
<td>14%</td>
<td>6%</td>
<td>33%</td>
<td>40%</td>
<td>42%</td>
</tr>
<tr>
<td>Female</td>
<td>8%</td>
<td>12%</td>
<td>6%</td>
<td>40%</td>
<td>40%</td>
<td>37%</td>
</tr>
</tbody>
</table>

The dominance of respondents used the Internet in the previous 12 months

- Youtube: 49%
- Online games: 63%
- Education Content: 65%
- Social media: 77%

Source: MCIT, 2014
Communication patterns

With whom do they communicate online?

- Etc: 1.9%
- Strangers: 24.2%
- Teachers: 34.6%
- Friends: 89.3%
- Family: 56.3%

Communication topics

- World and political: 5.0%
- Daily life: 35.8%
- Entertainment: 53.8%
- ‘hanging out’ with: 59.4%
- Schoolwork: 23.0%

Locations

- Internet café: 65.7%
- School: 72.3%
- Via their mobile equipment: 73.6%
- In their own room at home: 69.5%
- Home: 86.2%
- Locations with hotspot facilities: 94.3%

Source: MCIT, 2014
ORGANIZATIONAL STRUCTURE

Policy Maker

- Ministry for Empowering Women and Children
- Ministry of Education and Culture
- Ministry of Communication and Information Technology
- Commission for Protection of Children

Law Enforcement

- National Police
- Attorney General
- Supreme Court
- Ministry of Legal and Human Rights Affairs Technology

Public Private Partnership

National Commission of Child Protection

ID-COP Initiative

etc
APPROACHES

LEGAL

CULTURAL

TECHNICAL
Legal Framework in Indonesia

- Law No. 35/2014 jo Law No. 23/2002 regarding Protection of Children
- Law No. 10/2012 regarding Ratification on Optional Protocol to the convention on the rights of the child on the sale of children, child prostitution and child pornography.
- Law No. 4/1979 regarding Children Prosperity
- Law No. 11/2012 regarding Court System of Children Penal Code
- Law No. 44/2008 regarding Pornography
- Law No. 11/2008 regarding Information and Electronic Transaction
CULTURAL APPROACH

Capacity Building

Awareness Education

Workshop and Training

Creative and Productive Internet

Indonesia ICT Award

ICT Volunteer
TECHNICAL APPROACH
Thank You  Mahalo
Kiitos  Toda
Obrigado  Thaks
Grazie  Merci
Takk
Gracias