Please join us at the **Open Bazaar**, where you can visit the tables of each of the following 26 projects and initiatives that are lighting up the Commons! While at the **Open Bazaar**, you can also check out Summit exhibitors.

1. **The Fortepan Concept: Visualizing History and Building Community in the Creative Commons**  
   *András Török, Fortepan (Hungary); Bettina Fabos, Fortepan Iowa*  
   Fortepan ([http://fortepan.hu](http://fortepan.hu)) is a CC BY-based public photo archive of amateur and professional 20th-century photographs displayed along a searchable visual timeline. We’ll explain how our Hungary-based archive is now a cultural institution with a flourishing community of individual donors, museums, volunteers, and online contributors; we aim to share this concept, protocol, and code with other institutions so they can duplicate Fortepan in other countries (our first sister site Fortepan Iowa – [http://fortepan.us](http://fortepan.us)).

2. **Frankensteining Open, or Collecting parts to build a complex educational movement**  
   *Rosie Liljenquist, Southern Utah University*  
   Frankensteining, or the concept of taking fragmented, disparate parts and making them into a unified whole, is a fitting and accurate description of the open education movement. It collects parts from many places -- open science, open software, licensing, open policy, curriculum innovation, et cetera, and attempts to form a cohesive and comprehensive, though complex, educational movement that is not without its challenges which will be discussed, as well as some possible solutions, in this session of the Open Bazaar.

3. **Leveraging Open Education Resources to Drive Affordability and Engagement with Intellus Learning**  
   *Dave Trygar, Intellus Learning*  
   Going to OER has challenges; it can be difficult to find resources, know the quality, know if you have the digital rights to use, know if they are engaging, integrate them with your LMS, etc. Intellus Learning is a tool that helps make it easier and faster for faculty to find, curate and deliver quality content to their students that is OER or Library owned content. This all flows
through the LMS for students and provides analytics on engagement for faculty.

4. **Internet Research Hub**  
*Sam Burton, Amira Dhalla, & Jairus Khan, Mozilla Foundation*

Do you have a question about the open internet you wish someone would look into? Or, are you a researcher? If you’re thinking, YES! -- this session is for you. Hosted by Mozilla's open source Internet Health Report ([http://www.internethealthreport.org](http://www.internethealthreport.org)), this discussion is an opportunity to exchange ideas and perspectives on research related to internet health, open knowledge, open technology, advocacy, activism and more. Plus, learn about how the Internet Health Report connects the dots and look for patterns between these often siloed issues, and how you can get involved.

5. **Creative Commons Licenses: A Catalyst for OER Adoption, Course Redesign and Authoring of OER**  
*Karen L. Pikula, Minnesota State OER Faculty Development Coordinator*

This presenter will introduce the practice of using cross disciplinary collaborative OER Learning Circles and a online support course room to support faculty in Open Educational Resource (OER) review, adoption, course re-design and the authoring of new materials. The presenter will describe how Creative Commons Licenses act as a catalyst for a process that has been used at an institutional level and at a system level to raise faculty awareness of OER and to meet each faculty member where they are individually in OER adoption, course redesign, and the authoring of OER materials.

6. **Open Educational Resources (OER) in African French spoken countries. Case study of Bejaia University in Algeria**  
*Kamel Belhamel*

At [University of Bejaia](http://www.uni-bjiaa.dz) in Algeria, we started using [e-learning management system](https://help.dspace.org) that provides digital formative assessment, feedback and collaboration. Last year, we launched the Repository of Bejaia University. On this platform, Professors, teachers, PhD and Masters student have the ability to post and to share their digital copy of their thesis and their open access papers by using [dspace](https://help.dspace.org).

7. **The Creative Commons and Climate Change**  
*Matthew Rimmer, QUT*

This session considers the role of open innovation in respect of the environment, sustainable development, and climate change. It explores how the Creative Commons could play a greater role in addressing global environmental challenges through open licensing, open data, and open education.

8. **Unearthing GLAM Collaborations in India**  
*Tanveer Hasan*

The aim of this session is to present to the global audience challenges of unearthing and engaging with GLAM partners in the Indian context. My session will touch upon the lack of
policies in creating an open network for Knowledge Dissemination and Knowledge Production. It will also point towards various opportunities that can be aligned to the Future of CC Movement. This session would invite feedback and responses from the participants to design and develop collaborative projects to further CC Network in India and South Asia region.

9. **Community Activities Fund: Its Impact and its Future**  
*Simeon Oriko, Creative Commons*  
The Community Activities Fund was launched in June 2017 aimed at supporting individuals and communities pursuing activities aligned with the network values and principles stated on the new Creative Commons Global Network Strategy. We will highlight some of the funded projects and their impact.

10. **Data Harvesting for Farmlabs.cc!**  
*Andréé Rocha*  
Come and help us craft and build our Open Repository - The first step towards a global network of Farmlabs. Join in!

11. **Building community networks for local open education projects: an institutional approach funding OEP**  
*Adrian Stagg, University of Southern Queensland, Australia*  
Whilst learning and teaching grants are common in Australian higher education, grant recipients are often disconnected from others in the same funding round with little opportunity to share practice. This session provides an overview of an approach undertaken by USQ Open Educational Practice Grants, predicated on a community-based learning, encouraging cross-project collaboration, and enhancing professional networks both within, and outside of, the institution.

12. **Building CC projects and open-source cataloguing in community libraries**  
*Kathleen Azali, PERIN+1S - C2O*  
Most library management are rarely open source, often also made in English, with little understanding or care about other languages, but Senayan Library Management Systems, an open source, CC-licensed library management software that has been developed in Indonesia has translations—English, Indonesian, Arabic, Bengali, Portuguese, Japanese, Thai, Farsi, etc.—built by the users themselves, from all over the world. While not without weaknesses, it has plenty of potentials to bring more diverse involvements in the discussion and development of CC in libraries and GLAMs.

13. **Lessons Learned from Writing our own OER Textbook**  
*Dave Ghidiu, Finger Lakes Community College*  
In looking at OER for our Introduction to Computer Science course, we settled on making our own textbook. Come chat with us about the lessons we learned, the tools we used, and the results of our project!
14. **Cross Modal, Cross Cultural, Cross Lingual, Cross Domain, and Cross Site Global OER Network**  
   *Davor Orlic*  
   We are leading an EU H2020 project, creating a solution that will help users/students find what they need not just in OER repositories, but across all OER repositories on the web. This solution will adapt to the user’s needs and learn how to make ongoing customized recommendations and suggestions through a truly interactive and impactful learning experience. This new AI-driven platform will deliver OER content from everywhere, for the students’ need at the right time and place. In popular parlance, we aim to create a Netflix for Open Education.

15. **Open education, Open Publishing and the Value of Access**  
   *Jessica Stevens, Creative Commons Australia*  
   There are a number of fundamental requirements humans need in order to progress and develop to their full potential. One of these is access to education. This session explores the potential to use open education resources to better support human progress and development.

16. **Adopting the Creative Commons Approach in Academic Publishing in the Developing World**  
   *Aleck Ncube*  
   The Creative Commons Approach to sharing of academic articles is a fairly new and recent phenomenon in much of the Developing World. Access to scientific knowledge is critical and it is only through the use of a novel way of managing the bundle of rights offered by Copyright Protection through a Creative Commons approach that these can be solved. The biggest fear for creators, authors and artists is losing the financial or economic benefit.

17. **Open source DIY didactic building blocks for an open education: play, teach and learn STEAM**  
   *Fernando Daguanno, Founder of Alquimétricos*  
   Toys should be free for the children and the planet. Let’s have fun while copying and sharing blueprints and instructions of low-cost, low-tech, DIY, and high-didactic-potential building blocks toys.

18. **"Tools to engage" & "Lets play CC. Workshop in H5P"**  
   *Peter Leth, Educational Advisor, CC Denmark; Rikke Falkenberg, Learning consultant*  
   Meet a handful (or two) of tools that can be used to engage a community. The internet makes it possible to connect and collaborate in so many meaningful ways. Underneath some of the best cases we find the use of Creative Commons as the glue, that makes these projects possible. H5P is an open source community driven project. Perfect for creating richer online experiences! The H5P is a creative and useful toolbox to use when making interactive presentations, quizzes and games teaching people about CC. The Vision for H5P is to empower everyone to create, share and reuse interactive content.
19. **Easily Finding CC-licensed Instructional Materials with updated MERLOT.org**  
*Leslie Kennedy, California State University, Chancellor’s Office*  
MERLOT (Multimedia Education Resource for Learning and Online Teaching) is an open access resource which has relied on a large and international user community to share over 32K Creative Commons-licensed Open Education Resources (OER) within its collection for the past twenty years. It recently released its Smart Search feature expanding its users’ search for relevant online learning materials beyond its own extensive catalog of close to 80K materials.

20. **Practices of Sovereignty and Self-determination: Traditional Knowledge (TK) Labels and Collaborative Curation Models**  
*Jane Anderson, New York University; Kim Christen, Washington State University; James Francis, Penobscot Nation*  
Local Contexts is the name of an online platform and project that was developed in 2012 to address the intellectual property needs of Native, First Nations, Aboriginal, Inuit, Metis and Indigenous peoples in relation to the extensive collections of cultural heritage materials currently held within museums, archives, libraries and private collections. Local Contexts delivers the new Traditional Knowledge (TK) Labels and works in collaboration with communities, tribal archives, museums and libraries, digital repositories and other parties to build this project in ways that can address specific Native, First Nation, Aboriginal and Indigenous peoples concerns about ownership, access and control of cultural heritage and traditional knowledge in the digital environment.

21. **Learning Internet Governance with open materials - lessons from the Amazon and the world**  
*Lia Hernandez Perez and Renata Aquino Ribeiro*  
Educators from underserved regions can take great lessons from using Creative Commons materials and inspiring others to produce them. In this session we will discuss how projects can start from using CC materials as models and a whole new network of educational production can be built. This builds upon works developed at UFRA - Federal Rural University of Amazonia and UFC - Federal University of Ceara in Brazil and international teacher collectives online such as E. I. Research and IK4T. Indigenous languages, off the beaten track culture, local folklore and other elements will be shown.

22. **A New Standard in Open Textbooks: H2O**  
*Brett Johnson & Casey Gruppioni, Harvard Library Innovation Lab*  
H2O is a free, open-source platform that allows professors to develop, remix and share online texts under a CC license. Come learn how H2O is refashioning the legal textbook publishing industry through its cloning, remix, and print-on-demand features.

23. **Maps, Metadata, Modularity, and Other Keys to Preparing Open Content for Digital Curriculum Projects**  
*Shivi Chandra, Learning Equality*  
Drawing on experience designing an integrated OER repository and learning management
system, Kolibri, as well as research into digital content characteristics with Google.org and UNHCR, Learning Equality will provide an overview of the curriculum considerations undergirding some educational technology functions critical to the use of open content, such as inventory, recommendation, mapping, matching, creation, and modification. This session will aim to answer the question: what does the Creative Commons community need to know about how these technologies operate to ensure that its content is discoverable and reaches where it needs to go—and that in the interoperable spirit of open education, it is usable within as many types of digital curriculum projects as possible?

24. **Chapter Websites for CC Global Network Members**  
   *Robin Puga, Affinity Bridge; Eric Steuer, Creative Commons*  
   Stop by to review designs and give feedback on the new Chapter Websites we are developing for members of the Creative Commons Global Network.

25. **State of Open Licenses – Forging a Path Ahead in the Open Licensing Jungle**  
   *Sander van der Wall*  
   We hope to establish a closer collaboration between Creative Commons and the Open Knowledge and Open Definition groups on open licensing. To that end, we welcome anyone who is interested to contribute and collaborate around open licenses to join us at the Open Bazaar:
   
   a. Bring your expertise to review existing legal solutions for an open legal commons  
   b. Help us take stock of the effects of licensing governance mechanisms such as the Open Definition.  
   c. Let’s collaboratively develop a strategy / plan on how to better move forward towards a ‘legally compatible data commons’

26. **Large Scientific Collaborations: Open Source+Access+Data are the best for Education+Outreach: The ATLAS case**  
   *Arturo Sánchez, ATLAS Collaboration @CERN*  
   As part of ATLAS@CERN and core developer of Open Access projects, we would like to show you (with practical examples) how science is a virtuous circle of adoption and development of Open tools, knowledge and communities all over the World.

27. **Opening Museum Collections to Inspire Creation** (Saturday only)  
   *Michael Weinberg, Shapeways*  
   Shapeways and the Danish National Gallery completed a project to show that open collections do not conflict with museum revenue. Now we are looking to try and replicate that project elsewhere.