Get Your Game On!

Gamification with Rezzly and Minecraft Education
Essential Questions

- How can elements of gaming increase student engagement and learning?
- How can I manage quests in Rezzly that encourage learning?
- How can using Minecraft Education enhance learning?
Drag your dot to indicate how familiar you are with the concept of Gamification:
Gamification

**Gamification [n]:** the use of game design elements in non-game contexts.

Infographic
Gaming Elements

Gamification in learning involves incorporating game elements to motivate learners. Some of these elements include the following:

- Narrative
- Immediate feedback
- Fun
- “Scaffolded learning” with challenges that increase
- Mastery (for example, in the form of leveling up)
- Progress indicators (for example, through points/badges/leaderboards, also called PBLs)
- Social connection
- Player control
How?

Example badge chart per Lucas Gillespie

Rezzly.com Course code: G3R3M8

Quizlet flashcards

OpenBadges
Minecraft Education

WHAT IS MINECRAFT: EDUCATION EDITION?

create teacher account
Minecraft Setup

- Microsoft Store
  - Minecraft Education app
- Download dropdown on ME site
  - Classroom Mode
    - Video
    - Directions
  - Code Connection download for coding within Minecraft
Putting it together: Boys’ Club

Achievement gap with boys’ reading proficiency
NCCAT Reluctant Readers: Bringing Boys to Books, Me Read? No Way!
In one minute, write the most important thing from today’s lesson.
References

The Gamification of Education Infographic #Gamification #Edtech.

“Literacy Today May/June 2016.” Literacy Today May/June 2016,

