A Remote Guide to the Agile2016 Audacious Salon for Distributed Agile

Updated: July 26, 2016
What is the Audacious Salon?

A new experimental track was added to the Agile2016 conference. The intent is to provide a place for experienced agilists to engage in some exploratory and even dangerous conversations.

“Distributed Agile” was selected as one of the areas to explore.

You can read more about this experimental track in the track description.

You can also see the sessions in the Agile2016 program for Monday and Tuesday.
Your Guides ...

- Salonnière: Mark Kilby mark@markkilby.com (or @markkilby on VTT Slack)
- Michael Herman
  (co-facilitator extraordinaire’, @michaelherman in VTT Slack)
- Mandy Ross (Sococo facilitator, @mandy in VTT Slack)
- Pilar Orti
  (remote advisor and virtual team expert; @pilar_orti in VTT Slack)
To learn more ...

1. Purpose
2. The Space
3. Agenda
4. What do I need to do?

For more information, refer to http://remotelyagile.info
purpose
Our purpose (for this Audacious Salon)

To invite and support ongoing exploration through online conversations, experiments and conferences to explore better ways of working dispersed.
Who might join the conversation? (personas)

- **Experienced Agilists** - may or may not be staunch co-locationists ;)

- **Agile coaches working with distributed teams** - like it or not, they have had the experience

- **Experienced (and Successful) Virtual Team Coaches** - may or may not have agile background

- **Collaboration Technologists** - building tools in the last 2-5 years allowing change

- **Respectful and respected skeptics**
Who might struggle?

- People seeking answers
- Those new to agile
- People looking for a training workshop
- Anyone looking for a silver bullet solution for the distributed team challenges
The space
The physical space (rough approximation)
The tables (rough approximation)

2 Tables with an external monitor, laptop with Sococo and Jabra microphone puck

2 Tables will have (1) Kubi telepresence robot
The Kubi is a telepresence technology that connects with a tablet via bluetooth and allows the remote participant to control horizontal and vertical movement of the tablet. This allows the remote participant to “look around the room” and to “face others” when talking with them.

While the Kubi itself cannot move around the room, it does provide effective engagement for small breakout spaces.


See more at http://revolverobotics.com
The virtual space (in Sococo)

Audacious Salon will start here.

This space will be available throughout the conference.
Why this technology?

- **Goals:**
  - Show some technologies that the agile community may not be aware of to support collaboration
  - Allow some remote participation to experience distributed collaboration

- **Not a goal**
  - Not to pitch a specific technology
  - Not to have the technology distract from the conversations
Agenda
We intend 3 rounds of conversations

For each round, we will focus on a different impact

- Round 1 - Agile Community (evolution or delusion)...
- Round 2 - Distributed Practice community (formation for the next year…) 
- Round 3 - Practice in teams… individual experiences, tools, translations of core agile practices

(order subject to change)
Monday

Agenda

10:45am - 12pm EDT
3:45pm - 5pm BST
7:45am - 9am PDT

Introductions
Round 1 (15 m)
Move
Round 2 (15 m)
Move
Round 3 (15 m)
Closing (15 min)
(and invitation to continue)
What does “Move” mean in the virtual space?

You may have a choice of joining a different table in the physical conference room by either:

- Moving to a new breakout room in Sococo
- Driving a Kubi telepresence robot
Tuesday

Agenda
(potentially repeat Monday ... or if interesting questions came up, we might use rounds to design some future experiments)

Introductions
Round 1 (15 m)
Move
Round 2 (15 m)
Move
Round 3 (15 m)
Closing (15 min)
(and invitation to continue)
Will you join our conversations to map this new world?
What do I need to do?

1. Contact one of the Guides to say you would like to join.
2. You will receive invitations to a new Sococo and Slack community for Agile2016 on or before Friday 22 July.
3. Be online in Sococo and Slack with good bandwidth at 10:30am EDT / 3:30pm BST / 7:30 am PST so we can make sure you are with us for the conversations. You are not required to be there Monday and Tuesday, but you are certainly welcome both days!
4. Be available through the whole session (until 12p EDT / 5p BST / 9am PDT)
5. Enjoy the conversations!