1 Design Thinking, Humor, & Creativity walk into a classroom...
Design thinking is a interdisciplinary problem solving methodology that brings together diverse stakeholders to find innovative solutions to complex problems. Did the intentional use of humor in the form of improvisational games foster creativity and lead to innovation in a community college classroom?

2 Hello & welcome to the Name Tag Game!
Get ready to play as you try your hand at one of the improv games used in the study.

3 SCAMPER-ing
Get your brainstorm on while pondering how you might incorporate humor into your daily life using the SCAMPER method.

4 Questions?

Further Reading:
What is Design Thinking?
https://www.ideou.com/blogs/inspiration/what-is-design-thinking

Design Thinking as a Strategy for Innovation
https://www.creativityatwork.com/design-thinking-strategy-for-innovation/

SCAMPER: Improving Products and Services
https://www.mindtools.com/pages/article/newCT_02.htm

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