You and your team will soon be tested on your ability to work together and use your logic and creativity to…

**BEAT THE ART ROOM!!**

**Please observe these guidelines for maximum fun!**

- Do NOT peek in the box that is on your table.
- Remember that this is a FRIENDLY competition, but it is a competition! Don’t let other teams see your solutions.
- As it is a FRIENDLY competition, no negativity towards another team will be tolerated. If your team or a team member chooses to engage in negative behavior towards another team, your team could be given a time penalty and fall behind other teams.
- Do not SPY on other teams. If your team or a team member is caught doing so, your team could be given a time penalty and fall behind other teams.
- Bickering, fighting, or other forms of not being a team player could result in your team being given a time penalty.
- Only touch and handle clues that have your group’s color on them.
- You may need to use a flat surface to complete a task. You may use a table or anywhere on the floor, but you may want to find a secluded spot. Do not work under anything (like a table).
• If in doubt as to what to do or where to go, see Mrs. Connely. Do not ask Mrs. Connely to help you solve a task.
• You have one clue token that you can trade in for a hint. Use it wisely.
• Do NOT tear, rip, throw away, or in any way destroy any of the pieces or parts of this activity. They will be used again with another class. If you choose to do so, you will be expelled from the activity.
• As teams finish the challenge, they may watch remaining teams, but they may NOT interfere or give hints.
• Have fun! Will you beat the art room or…

WILL THE ART ROOM BEAT YOU??