2016 CTE Scavenger Hunt
Details & Rules

Game Basics (This is just the gist, keep reading for more details)
- Game day is Sunday, July 31, 2016.
- Check in is at 6:00pm. Meet at the Holiday Inn City Centre located at 100 W 8th St.
- Teams will be established at check-in and players will receive paper copies of the list of clues and a map for reference during orientation at 6:00pm.
- Each team will need at least one smartphone with a data plan so that they can post their team’s photos to Instagram, Facebook or Twitter for scoring. If you don’t have a social media account, you can text the photo for submission (details to follow). Instagram, Facebook, and Twitter accounts used for the scavenger hunt need to be public (viewable by everyone).
- The scavenger hunt is from 6:30 to 8:00pm. Teams must be back to the Holiday Inn City Centre by 8pm, SHARP.
- This is a car-free photo scavenger hunt. That means you must get around with transit or any human-powered form of transportation. No cars, car-shares, carpools, taxis, shuttles etc., unless medically necessary.

Team Registration
- Players are to meet at 6pm SHARP in Palisades room at the Holiday Inn City Centre (first floor, just inside the main entrance to the left at 100 W 8th St, Sioux Falls, SD 57104) to register their team, receive copies of the clues/map, and be assigned team numbers that will be used to hashtag photos when posting to social media or texting photos.
- Players can come with a pre-arranged team or we will be happy to pair you with a group. However, during team check in, we may need to assign or reassign individuals to teams based on attendance. A team must have 3 people, but no more than 4.

Gameplay
- The scavenger hunt officially starts at 6:30pm, at which point teams can begin taking photos and finding items.
- Players may tackle as many clues as they like, in any order they wish. There are a lot of items, so don’t worry about finding all of them, just as many as your team is able to.
- Be safe and sensible when you’re running around downtown Sioux Falls! Please don’t endanger yourself and others, trespass on private property, or do anything illegal for the sake of scoring points.
- If you have any questions during the scavenger hunt, please use the individuals at the check in stations to answer your questions.
- The game officially closes at 8:00pm - photos received after this time will not be accepted.

Photo Submission
- Teams must travel as a group and at least two people from your team must be visible in all photos submitted. Photos where your team is not visible will be ineligible for points.
- For each scavenger hunt item, please only post or text one photo per team (i.e. multiple people on the same team should not post or text photos for the same clue). The first item received by the team will be the item judged.
- Once an item is identified, take a clear photo of it and post it to Facebook, Twitter or Instagram with the clue number in the caption and the appropriate hashtags. Texting or emailing the photo with the appropriate description is also acceptable.
Post-Game

- Players will arrive at Palisades room at the Holiday Inn City Centre (100 W 8th St, Sioux Falls, SD 57104) by 8:00pm.
- Photos must be posted or received via text or email by 8:00pm.
- After teams arrive, scores will be tallied, winners announced, and prizes awarded.

Disclaimer

1. The Team That Stays Together. Your team must stay together at all times. You may not split up to “divide” tasks.
2. Playing Fair. Have fun and try to win. But don’t let your competitive instincts drive you to ruin other peoples’ chances to win. If you do, your team will be disqualified. That means no sabotaging, lying, cheating, stealing, or copying other people’s work.
3. Cheaters Never Win. If anyone on your team cheats or breaks the rules, the whole team gets disqualified.
4. If You Fight the Law--the Law Wins. You’re here to have fun, but to do so legally. And SDACTE really, really does not want to get sued. So here it is. If you break any laws at any time during any portion of the scavenger hunt, your team will be disqualified. This includes, but is not limited to, moving violations, trespassing, burglary, larceny, embezzlement, grand theft, petty theft, shoplifting, assault, plagiarism, blackmail, indecent exposure, decent exposure, recent exposure, having a concealed firearm, unlawfully discharging a firearm, unlawful sale of a firearm, brandishing a weapon, bribery, forgery, perjury, fraud, computer fraud, mail fraud, telemarketing fraud, tax evasion, tax fraud, insurance fraud, securities fraud, and bad hair. Seriously, if you get so much as a speeding ticket, you lose.
5. Appeals. There is no appeals process in the scavenger hunt. There is also no crying.
6. Late May Lose. Your team, in its entirety, must return to the specific location no later than 8:00pm.
7. Decisions. All decisions by the judges are final. No exceptions.
8. Photos: All players agree to have their photos used for promotional purposes by SD ACTE and DCTE.
9. Responsibility: SD ACTE or any entity assisting SD ACTE will not be held responsible or liable for anything that occurs during the 2016 CTE Scavenger Hunt.

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